

TRASH TALK – 01-01-2011

By, Debbie Wolf, Snyder County Recycling Coordinator

Having a drop-off in a rural community is always a challenge. It isn't cheap to get the recyclables from the drop-off to the recycling center. Transportation costs like fuel, driver's wages and truck maintenance add up fast. At this point Lycoming County Resource Management Services (LCRMS) is able to recover the transportation cost from the marketing of the contents of our recycling bins. This works because our volunteers do a great job of keeping our recyclables sorted and contaminate free.

Therefore I would like to take this time to say thank you to all those who help us recycle at the drop-offs. In Middleburg Boy Scout Troop #415 volunteer the first Saturday of every month. Selinsgrove Boy Scout Troop #419 volunteer at the Penn Township drop-off. At the Port Trevorton drop-off road crew workers and public officials from Chapman and Union Townships take turns manning their drop-off. Monroe Township uses road crew workers to man their site and they do a great job keeping the traffic flowing at that very busy drop-off. The Kreamer Boy Scout Troop #400 was the first troop to take on the responsibility of manning a Saturday morning drop-off and they have a very loyal bunch of recyclers using their drop-off. McClure and Beaver Springs workers also do a great job of helping residents recycle. I appreciate the time the volunteers and road crew workers take out of their busy schedules to be at the drop-offs on Saturday morning no matter what the weather is like. They are there in July when it's 100 degrees or January when it's 1 degree.

Our program works because of our volunteers and because our recyclers are bringing us recyclables that are sorted and clean. So, thank you to all the volunteers, road crew workers, LCRMS and Snyder County recyclers that enable us to have a drop-off system that is working. Any questions or comments about this article can be directed to me at scswma@snydercounty.org or by calling 570-374-5751 x115.